

GLACIER

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SATURDAY LEAGUE GUIDE

MARCH 2023
League Coordinator

GLACIER GREENS SATURDAY LEAGUE GUIDE

The following information provides guidelines for Saturday league play. Glacier Greens Golf Club is proud to introduce a product to the membership tailored to enhance the golfing experience and provide a format which may suit those who crave a little bit of challenge. This is one of the many club activities offered as an option for those who seek to test their golfing abilities in a competitive, yet friendly environment. It aims to create a tournament feel; as well, an opportunity to get involved and socialize with fellow members in the process.

1. SCHEDULE AND TEE TIMES

Played on Saturday mornings. During peak golfing season, a reverse shotgun will commence about an hour and a half after the first tee time of the day. All players must start play no later than the shotgun tee time. However, a Members' All-Day (MAD) event may be offered alternatively where members are permitted to participate anytime of the day. MAD players may have the option to play anytime during the day **only if** their scorecard is verified by another member and/or they are playing with someone who is also participating in the event. MAD provides opportunity for afternoon players and those who would prefer a later tee time. Reverse shotgun may be removed during the shoulder or winter season.

Book tee times in accordance with Glacier Greens reservation system. Tee time reservation is not required if playing in the shotgun – preferred starting holes will be assigned on a first come first served basis. Those playing in the shotgun may register (up to a foursome) and pay their individual entry fee Saturday morning at least 30 minutes prior to play.

- The League will not run when:
 - other club events or tournaments are scheduled;
 - the Pro Shop in coordination with the league coordinator are running events to introduce a variety of golfing formats to the members;
 - there are hole closures due to maintenance including the use of temporary greens;
 - there is a delay in opening the golf course due to weather such as frost; and
 - the required minimum of 15 players is not met.

2. ELIGIBILITY

This league is open to the following participants:

- All Regular, Ordinary and Associate members.
- All Introductory, Players Club and Afternoon members also paying at a reduced rate.
- A member's guest may participate (a guest is limited to a maximum of six games in a season).

All participants must have a current and valid Golf Canada (GC) handicap index. Those with invalid or no handicaps may enter but will be given a course handicap of zero for the purpose of league play. See HANDICAP section of this guide.

3. GOLFING FORMAT

REGULAR EVENT - Everyone will play an 18-hole round of stroke play competition golf in accordance with the official GC Rules of Golf and GGGC Local Rules. As in any tournament, all are required to hole out on every hole. Playing from specific tee boxes (Red, Green, White, Blue) will be determined by the league coordinator with considerations given to the course condition, playability, and/or format of play. The playing status will be in concurrence with the current golf course general playing conditions such as lift-clean-place.

VARIETY EVENT - Occasionally, a variation to the normal format either in type of game or in scoring will be introduced. The Pro Shop and league coordinator will advertise ahead of time the details of any organized Saturday event. This may include but not limited to the following:

- team scrambles,
- iron man (team or individual),
- two-person shootout,
- modified Stableford, and
- special themed events such as a Professional Golf Major Championship weekend.

4. BREAKING TIES

REGULAR EVENT – total Gross and Net ties will be decided by countback. A countback is decided using the lowest total score in the following order: 1. Back nine, then 2. Front nine, then 3. Last six holes, then 4. Last three holes. If still tied, then front nine low score total in the last six holes, then last three holes. Gross scores will be used for countback on gross ties and net scores for countback on net ties.

5. ENTRY FEE (REGULAR EVENT)

\$15.00 per player, CASH ONLY. This is being done to facilitate ease in scoring, payment, and prize amounts. Proceeds breakdown from the entry fee is as follows:

- **\$7.00** – low Gross and low Net,
- **\$5.00** – Snips,
- **\$2.00** – Aces & Deuces,
- **\$1.00** – I Never Win Anything draw.

Club Pro's HOLE-IN-ONE (optional) – run by the Pros, players may choose to participate in a hole-in-one pot for a fee of \$5.00. This one-time cash pool will be held until the hole-in-one pot is won during regular league play. The process starts over once the pot has been won.

6. PRIZE DISTRIBUTION

REGULAR EVENT - For each flight there will be two Low Gross prizes, and four Low Net prizes. Snips are won with the lowest score on a hole and no ties (does not have to be a birdie). "I Never Win Anything" is a blind lottery draw only for players in their respective flights who did not win a prize. **See Appendix A.**

GGGC Gift Certificates are awarded for low Gross, low Net, and blind Draw. Cash payout for Snips and Aces & Deuces (rounded up or down for ease of cash distribution). Further, for cash to be rounded evenly, money will be deducted from or added to the blind Draw pot. **Aces & Deuces:** *If there are no winners or if it had been removed from the event, its designated pot will be added to the Snips pot.*

VARIETY EVENT – Prizes, entry fee and prize distribution will vary depending on the format of play and as determined by the event organizers.

NOTE: Gift certificates will be redeemable at the Pro Shop or restaurant. They may be used like cash for green fees, cart rentals, driving range tokens, merchandise, golf lessons, food, or beverages. They will not expire. They may not be used as payment towards league play, tournament entry fees, membership fees, cart leases, or range memberships.

Prize amounts are sent to the Pro shop as soon as possible and no later than the Tuesday following the event. The results will be sent to the members via email. Gift certificates and cash prizes will be available at the Pro shop on the following Wednesday at 12pm.

7. FLIGHT DETERMINATION

A minimum of fifteen entrants to run the event on any given Saturday.

The following parameters will be used to determine flight assignment which will be done using players' course handicaps:

- Fifteen to twenty-nine players - one flight
- Thirty to forty-four players - two flights
- Forty- five players or more - three flights

Multiple flights will be as close to equal in numbers as possible. When there are multiple players with the same course handicap at the split line, it is intended that they will all be assigned to the same flight.

8. PLAYER RESPONSIBILITIES

- Upholding the game's integrity thru fair play and honesty. Intentionally altering scores, manipulating handicaps, and falsifying results will face the possibility of league suspension.

- Conduct on the course and towards playing competitors as laid out in Section 2 of the GGGC SOP.

- SCORECARDS:

- Write NEATLY and LEGIBLY. Ensure to include the Last name of all players on the scorecard.
- Only submit the scores of those who are participating in the event. If playing with non-participants cross out their names or keep a separate scorecard.
- Mark down unadjusted actual scores. Gross scores may be tallied but no need to calculate net scores. Birdies and Eagles may be circled.
- Date and sign the scorecard with someone attesting to the scoring.
- Unfinished Holes or Rounds – Mark "X" on unfinished hole(s). A player who decides to X-out on a hole or withdraws in the middle of a round will have the score on completed holes still count towards the Cash pots. The player will not be eligible for the Gross, Net, and Draw prizes, however. Hence, it is important to clearly mark X-out holes on the scorecards. Once play has started, entry fee will not be refunded.
- Drop-off the scorecards in the box outside the Pro Shop **immediately after** the round.
- Missing Scorecards - Failure to hand-in the scorecard at the end of the day will be deemed that registered players on the scorecard had withdrawn from the event, rendering disqualification from any of the prizes. Entry fee will not be refunded.

- Each player is responsible to keep their handicap current by entering scores online at the GC site as soon as possible. Ensure to adjust score with the applicable max of 'net double bogey' on each hole (including X-out holes). See HANDICAP section of this guide.

Hint: the system will automatically make the necessary mathematical adjustments if actual scores are entered hole-by-hole, thus eliminating errors. Therefore, it is highly recommended that players utilize the hole-by-hole method of posting scores at the GC site.

9. HANDICAPS

Online Golf Canada Score Centre is the only source of handicap information for the league. Other methods such as phone apps, personal database, or external website will not be acceptable. During the active handicap season, a minimum of **six** (18-holes) or **twelve** (9-holes) rounds posted at GC site at least a couple months prior to playing in the event, will be sufficient for a handicap to be considered

valid and acceptable in the league (rounds played at other golf courses will also count as WHS will automatically calculate the index). Handicaps must be maintained throughout the season ensuring enough rounds played to reflect a player's golfing ability and appropriate skill level. Players with invalid handicaps will be assigned a course handicap of zero.

Adjusting Scores for Posting at the GC site - The Equitable Stroke Control (ESC) is used for handicap purposes. Net double bogey on any hole is the maximum allowed, whether it's a par 3, par 4 or par 5. So, you can count a maximum of two strokes over par plus any strokes you are entitled to, based on the stroke allowance for that hole. You can avoid making the ESC calculations yourself by simply posting actual scores hole by hole on the GC site as the system will do it for you.

WHS is accepted globally, meaning the same parameters are in place no matter where you play. Scores can be conveniently posted on the GC Score Centre, club kiosk or GC app from your phone or tablet.

Some of WHS Highlights:

1. Only three 18-hole scores (or the equivalent combination of nine-hole scores) are needed to establish a Handicap Index.
2. Eight of your lowest 20 most recent scores will be used to calculate your Handicap Index.
3. A Playing Conditions Calculation (PCC) will analyze how you played that day compared to your expected performance on that course, taking into account weather and course setup.

10. THE PRO SHOP

- Collect entry fees and register all participants for each Saturday event.
- Confirm current course handicaps of participants via GC site.
- Provide information to players on the day's tees and format of play as necessary.
- Answer queries regarding any golf ruling which may arise during play.
- Process distribution of prizes no later than 12 noon Wednesday following play and hold for pick-up by the winners.

NOTES

Any questions regarding the Saturday League and this guide should be directed to the League Coordinator. Comments, suggestions, and creative ideas will always be looked upon as a method to improve and/or re-enforce the goal of this event. This is how the game can evolve in a positive way and continue to cater to the needs of Glacier Greens Golf Club members.

The League Coordinator reserves the right to revise this guide as deemed necessary in the best interest of the membership, the league, and Glacier Greens Golf Club. Any information contained in this guide is subject to change without notice.

APPENDIX A

PRIZE DISTRIBUTION CHART - SINGLE FLIGHT MODEL

12 Players		13 Players		14 Players		15 Players		16 Players		17 Players	
Low Gross	Amt	Low Gross	Amt	Low Gross	Amt	Low Gross	Amt	Low Gross	Amt	Low Gross	Amt
1st	18.00	1st	20.00	1st	23.00	1st	25.00	1st	28.00	1st	30.00
2nd	14.00	2nd	15.00	2nd	15.00	2nd	16.00	2nd	16.00	2nd	17.00
4 Low Net		4 Low Net		4 Low Net		4 Low Net		4 Low Net		4 Low Net	
1st	18.00	1st	20.00	1st	23.00	1st	25.00	1st	28.00	1st	30.00
2nd	14.00	2nd	15.00	2nd	15.00	2nd	16.00	2nd	16.00	2nd	17.00
3rd	11.00	3rd	12.00	3rd	12.00	3rd	13.00	3rd	13.00	3rd	13.00
4th	9.00	4th	9.00	4th	10.00	4th	10.00	4th	11.00	4th	12.00
Snips		Snips		Snips		Snips		Snips		Snips	
Pot	60.00	Pot	65.00	Pot	70.00	Pot	75.00	Pot	80.00	Pot	85.00
Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces	
Pot	24.00	Pot	26.00	Pot	28.00	Pot	30.00	Pot	32.00	Pot	34.00
I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw	
Pot	12.00	Pot	13.00	Pot	14.00	Pot	15.00	Pot	16.00	Pot	17.00
Total	\$ 180.00	Total	\$ 195.00	Total	\$ 210.00	Total	\$ 225.00	Total	\$ 240.00	Total	\$ 255.00
18 Players		19 Players		20 Players		21 Players		22 Players		23 Players	
1st	30.00	1st	33.00	1st	35.00	1st	35.00	1st	36.00	1st	36.00
2nd	18.00	2nd	18.00	2nd	19.00	2nd	22.00	2nd	23.00	2nd	25.00
4 Low Net		4 Low Net		4 Low Net		4 Low Net		4 Low Net		4 Low Net	
1st	30.00	1st	33.00	1st	35.00	1st	35.00	1st	36.00	1st	36.00
2nd	18.00	2nd	18.00	2nd	19.00	2nd	22.00	2nd	23.00	2nd	25.00
3rd	17.00	3rd	17.00	3rd	17.00	3rd	18.00	3rd	20.00	3rd	22.00
4th	13.00	4th	14.00	4th	15.00	4th	15.00	4th	16.00	4th	17.00
Snips		Snips		Snips		Snips		Snips		Snips	
Pot	90.00	Pot	95.00	Pot	100.00	Pot	105.00	Pot	110.00	Pot	115.00
Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces	
Pot	36.00	Pot	38.00	Pot	40.00	Pot	42.00	Pot	44.00	Pot	46.00
I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw	
Pot	18.00	Pot	19.00	Pot	20.00	Pot	21.00	Pot	22.00	Pot	23.00
Total	\$ 270.00	Total	\$ 285.00	Total	\$ 300.00	Total	\$ 315.00	Total	\$ 330.00	Total	\$ 345.00
24 Players		25 Players		26 Players		27 Players		28 Players		29 Players	
1st	37.00	1st	40.00	1st	40.00	1st	40.00	1st	42.00	1st	45.00
2nd	27.00	2nd	27.00	2nd	30.00	2nd	30.00	2nd	30.00	2nd	30.00
4 Low Net		4 Low Net		4 Low Net		4 Low Net		4 Low Net		4 Low Net	
1st	37.00	1st	40.00	1st	40.00	1st	40.00	1st	42.00	1st	45.00
2nd	27.00	2nd	27.00	2nd	30.00	2nd	30.00	2nd	30.00	2nd	30.00
3rd	23.00	3rd	23.00	3rd	24.00	3rd	27.00	3rd	27.00	3rd	28.00
4th	17.00	4th	18.00	4th	18.00	4th	22.00	4th	25.00	4th	25.00
Snips		Snips		Snips		Snips		Snips		Snips	
Pot	120.00	Pot	125.00	Pot	130.00	Pot	135.00	Pot	140.00	Pot	145.00
Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces		Aces and Deuces	
Pot	48.00	Pot	50.00	Pot	52.00	Pot	54.00	Pot	56.00	Pot	58.00
I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw		I Never Win Draw	
Pot	24.00	Pot	25.00	Pot	26.00	Pot	27.00	Pot	28.00	Pot	29.00
Total	\$ 360.00	Total	\$ 375.00	Total	\$ 390.00	Total	\$ 405.00	Total	\$ 420.00	Total	\$ 435.00